Program 4

23-08-22

Write a program that demonstrate activity lifecycle

*Activitymain xml*

*<?*xml version="1.0" encoding="utf-8"*?>*<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"  
 xmlns:app="http://schemas.android.com/apk/res-auto"  
 xmlns:tools="http://schemas.android.com/tools"  
 android:orientation="vertical"  
 android:layout\_width="match\_parent"  
 android:layout\_height="match\_parent"  
 tools:context=".MainActivity">  
  
 <TextView  
 android:layout\_width="wrap\_content"  
 android:layout\_height="wrap\_content"  
 android:text="Enter first number"/>  
 <EditText  
 android:layout\_width="wrap\_content"  
 android:layout\_height="wrap\_content"  
 android:id="@+id/et1"/>  
 <TextView  
 android:layout\_width="wrap\_content"  
 android:layout\_height="wrap\_content"  
 android:text="Enter second number"/>  
 <EditText  
 android:layout\_width="wrap\_content"  
 android:layout\_height="wrap\_content"  
 android:id="@+id/et2"/>  
 <LinearLayout  
 android:layout\_width="wrap\_content"  
 android:layout\_height="wrap\_content">  
 <Button  
 android:layout\_width="wrap\_content"  
 android:layout\_height="wrap\_content"  
 android:id="@+id/b1"  
 android:text="ADD"/>  
 <Button  
 android:layout\_width="wrap\_content"  
 android:layout\_height="wrap\_content"  
 android:id="@+id/b2"  
 android:text="SUB"/>  
 <Button  
 android:layout\_width="wrap\_content"  
 android:layout\_height="wrap\_content"  
 android:id="@+id/b3"  
 android:text="MUL"/>  
 <Button  
 android:layout\_width="wrap\_content"  
 android:layout\_height="wrap\_content"  
 android:id="@+id/b4"  
 android:text="DIV"/>

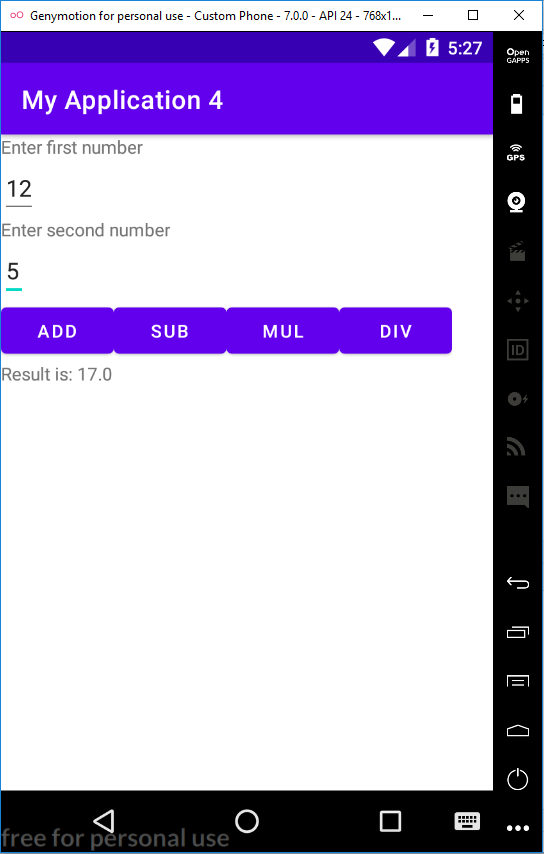
</LinearLayout>

<TextView  
 android:layout\_width="wrap\_content"  
 android:layout\_height="wrap\_content"  
 android:id="@+id/tv1"/>  
 </LinearLayout>

Main activity java

package com.example.myapplication4;  
  
import androidx.appcompat.app.AppCompatActivity;  
  
import android.os.Bundle;  
import android.view.View;  
import android.widget.Button;  
import android.widget.EditText;  
import android.widget.TextView;  
  
public class MainActivity extends AppCompatActivity {  
  
 @Override  
 protected void onCreate(Bundle savedInstanceState) {  
 super.onCreate(savedInstanceState);  
 setContentView(R.layout.*activity\_main*);  
 EditText t1=findViewById(R.id.*et1*);  
 EditText t2=findViewById(R.id.*et2*);  
 Button add=findViewById(R.id.*b1*);  
 Button sub=findViewById(R.id.*b2*);  
 Button mul=findViewById(R.id.*b3*);  
 Button div=findViewById(R.id.*b4*);  
 TextView tv1=findViewById(R.id.*tv1*);  
 add.setOnClickListener(new View.OnClickListener() {  
 @Override  
 public void onClick(View v) {  
 Double a1 = Double.*parseDouble*(t1.getText().toString());  
 Double a2 = Double.*parseDouble*(t2.getText().toString());  
 Double r = a1 + a2;  
 tv1.setText("Result is: " + String.*valueOf*(r));  
 }  
 });  
 sub.setOnClickListener(new View.OnClickListener() {  
 @Override  
 public void onClick(View view) {  
 Double s1=Double.*parseDouble*(t1.getText().toString());  
 Double s2=Double.*parseDouble*(t2.getText().toString());  
 Double r=s1-s2;  
 tv1.setText("Result is: "+String.*valueOf*(r));  
 }  
 });  
 mul.setOnClickListener(new View.OnClickListener() {  
 @Override  
 public void onClick(View view) {  
 Double m1 = Double.*parseDouble*(t1.getText().toString());  
 Double m2 = Double.*parseDouble*(t2.getText().toString());  
 Double r = m1 \* m2;  
 tv1.setText("Result is" + String.*valueOf*(r));  
  
 }  
 });  
 div.setOnClickListener(new View.OnClickListener() {  
 @Override  
 public void onClick(View view) {  
 Double d1=Double.*parseDouble*(t1.getText().toString());  
 Double d2=Double.*parseDouble*(t2.getText().toString());  
 Double r=d1/d2;  
 tv1.setText("Result is" +String.*valueOf*(r));  
 }  
 });  
  
  
 }  
  
}

**OUTPUT**

****